

WI Injury Description Codes Cause Of Injury

| Code | Narrative Description |
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| I. Burn or Scald – Heat or Cold Exposures– Contact With | * |
| 01. Chemicals | Includes hydrochloric acid, sulfuric acid, battery acid, methanol, antifreeze. |
| 02. Hot Objects or Substances | * |
| 03. Temperature Extremes | Non-impact injuries resulting in a burn due to hot or cold temperature extremes. Includes freezing or frostbite. |
| 04. Fire or Flame | * |
| 05. Steam or Hot Fluids | * |
| 06. Dust, Gases, Fumes or Vapors | Includes inhalation of carbon dioxide, carbon monoxide, propane, methane, silica (quartz), asbestos dust and smoke. |
| 07. Welding Operation | Includes welder's flash (burns to skin or eyes as a result of exposure to intense light from welding.) |
| 08. Radiation | Includes effects of ionizing radiation found in X-rays, microwaves, nuclear reactor waste, and radiating substances and equipment. Includes non-ionizing radiation such as sunburn. |
| 09. Contact With, NOC | Not otherwise classified in any other code. Includes cleaning agents and fertilizers. |
| 11. Cold Objects or Substances | * |
| 14. Abnormal Air Pressure | * |
| 84. Electrical Current | Includes electric shock, electrocution and lightning. |
| II. Caught In, Under or Between | * |
| 10. Machine or Machinery | Running or meshing objects, a moving and a stationary object, two or more moving objects |
| 12. Object Handled | Includes medical hospital bed & parts, wheelchair, clothespin vise. |
| 13. Caught In, Under or Between, NOC | Not otherwise classified in any other code. |
| 20. Collapsing Materials (Slides of Earth) | Either man made or natural. |
| III. Cut, Puncture, Scrape Injured By | * |
| 15. Broken Glass | * |

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| 16. Hand Tool, Utensil; Not Powered | Includes needle, pencil, knife, hammer, saw, axe, screwdriver. |
| 17. Object Being Lifted or Handled | Includes being cut, punctured or scraped by a person or object being lifted or handled. |
| 18. Powered Hand Tool, Appliance | Includes drill, grinder, sander, iron, blender, welding tools, nail gun. |
| 19. Cut, Puncture, Scrape, NOC | Not otherwise classified in any other code. Includes power actuated tools. |
| IV. Fall, Slip or Trip Injury | * |
| 25. From Different Level (Elevation) | Includes collapsing chairs, falling from piled materials, off wall, catwalk, bridge. |
| 26. From Ladder or Scaffolding | * |
| 27. From Liquid or Grease Spills | * |
| 28. Into Openings | Includes mining shafts, excavations, floor openings, elevator shafts. |
| 29. On Same Level | * |
| 30. Slip, or Trip, Did Not Fall | Slip or trip and did not come in contact with the floor or ground. |
| 31. Fall, Slip or Trip, NOC | Not otherwise classified in any other code. Includes tripping over object, slipping on organic material, slip but fall not specified. |
| 32. On Ice or Snow | * |
| 33. On Stairs | * |
| V. Motor Vehicle | * |
| 40. Crash of Water Vehicle | * |
| 41. Crash of Rail Vehicle | * |
| 45. Collision or Sideswipe With Another Vehicle | Vehicle collision, both vehicles in motion. |
| 46. Collision with a Fixed Object | Collision occurring with standing vehicle or stationary object. |
| 47. Crash of Airplane | * |
| 48. Vehicle Upset | Includes overturned or jackknifed. |
| 50. Motor Vehicle, NOC | Not otherwise classified in any other code. Includes injuries due to sudden stop or start, being thrown against interior parts of the vehicle and vehicle contents being thrown against occupants. |

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| VI. Strain or Injury By | * |
| 52. Continual Noise | Injury to ears or hearing due to the cumulative effects of constant or repetitive noise. |
| 53. Twisting | Free bodily motion that imposes stress or strain on some part of body. Includes assumption of unnatural position, involuntary motions induced by sudden noise, fright or loss of balance. |
| 54. Jumping or Leaping | * |
| 55. Holding or Carrying | Applies to objects or people. Includes restraining a person. |
| 56. Lifting | Includes objects or people. |
| 57. Pushing or Pulling | Includes objects or people. |
| 58. Reaching | * |
| 59. Using Tool or Machinery | * |
| 60. Strain or Injury By, NOC | Not otherwise classified in any other code. |
| 61. Wielding or Throwing | Physical effort or overexertion from attempts to resist a force applied by an object being handled. |
| 97. Repetitive Motion | Cumulative injury or condition caused by continual, repeated motions; strain by excessive use. Includes Carpal Tunnel Syndrome. |
| VII. Striking Against or Stepping On | NOTE: Applies to cases in which the injury was produced by the impact created by the person, rather than by the source. |
| 65. Moving Part of Machine | * |
| 66. Object Being Lifted or Handled | * |
| 67. Sanding, Scraping, Cleaning Operation | Include scratches or abrasions caused by sanding, scraping, cleaning operations. |
| 68. Stationary Object | * |
| 69. Stepping on Sharp Object | * |
| 70. Striking Against or Stepping On, NOC | Not otherwise classified in any other code. |
| VIII. Struck or Injured By | NOTE: Applies to cases in which the injury was produced by the impact created by the source of injury, rather than by the injured person. |
| 74. Fellow Worker, Patient or Other Person | Struck by co-worker, either on purpose or accidentally. Includes being struck by a patient while lifting or moving them not in act of a crime. |

*Description intentionally left blank.

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| 75. Falling or Flying Object | * |
| 76. Hand Tool or Machine in Use | * |
| 77. Motor Vehicle | Applies when a person is struck by a motor vehicle, including rail vehicles, water vehicles, airplanes. |
| 78. Moving Parts of Machine | * |
| 79. Object Being Lifted or Handled | Includes dropping object on body part. |
| 80. Object Handled By Others | Includes another person dropping object on injured person's body part. |
| 81. Struck or Injured, NOC | Not otherwise classified in any other code. Includes kicked, stabbed, bitten. |
| 83. Pandemic | Includes disease epidemic that has spread across a large region. |
| 85. Animal or Insect | Includes bite, sting or allergic reaction. |
| 86. Explosion or Flare Back | Rapid expansion, outbreak, bursting, or upheaval. Includes explosion of cars, bottles, aerosol cans, or buildings. "Flare back" involves superheated air and combustible gases at temperatures just below the ignition temperature. |
| IX. Rubbed or Abraded By | |
| 94. Repetitive Motion | Caused by repeated rubbing or abrading; applies to non-impact cases in which the injury was produced by pressure, vibration or friction between the person and the source of injury. Includes callous, blister. |
| 95. Rubbed or Abraded, NOC | Not otherwise classified in any other code. Includes foreign body in ears. |
| X. Miscellaneous Causes | * |
| 82. Absorption, Ingestion or Inhalation, NOC | Not otherwise classified in any other code. Applies only to non-impact cases in which the injury resulted from inhalation, absorption (skin contact), ingestion of harmful substances, or vaccinations. |
| 87. Foreign Matter (Body) in Eye(s) | Injury to eyes resulting from foreign matter that is not otherwise classified in any other code. |
| 88. Natural Disasters | Injury resulting from natural disaster. Includes hurricane, earthquake, tornado, flood, forest fire. |
| 89. Person in Act of a Crime | Specific injury, other than gunshot, caused as a |

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| | result of contact between injured person and another person in the act of committing a crime. Includes robbery or criminal assault. |
| 90. Other Than Physical Cause of Injury | Stress, shock, or psychological trauma that develops in relation to a specific incident or cumulative exposure to conditions. |
| 91. Mold | Includes mildew. |
| 93. Gunshot | Injury is caused by the discharge of a firearm. Includes instances where injury arises from being struck by the fired projectile, burned by muzzle blast or deafened by report of gunshot. |
| 96. Terrorism | An act that causes injury to human life, committed by one or more individuals as part of an effort to coerce a population group(s) or to influence the policy or affect the conduct of any government(s) by coercion. |
| 98. Cumulative, NOC | Cumulative, not otherwise classified in any other code. Involves cases in which the cause of injury occurred over a period of time, any condition increasing in severity over time. |
| 99. Other - Miscellaneous, NOC | Not otherwise classified in any other code. |